



# Product Bulletin

**Category:**

**SR6000/SR9000**

**Date:**

**04/09/08**

**Subject:**

**Remote Programming Instructions**

## Description:

### Remote Coding Routine

The system comes with two remotes that have been taught to the receiver. The receiver can store up to four different remote codes in memory. Use the following learn routine to add remotes to the system or to change button assignments if desired. If the system was previously programmed using the Pro Security Programmer, the learn routine may be locked. If the siren generates one long chirp when attempting to program the unit, the learn routine is locked and must be unlocked using the Pro Security Programmer.

1. Open a door. (The H1/5 GREEN wire or the H1/7 VIOLET wire must be connected.)
2. Key. Turn the ignition ON. (The heavy-gauge PINK wire of the relay satellite must be connected.)
3. Select the receiver Channel. Press and release the override switch the number of times necessary to access the desired channel. Once you have selected a channel, press and HOLD the override switch once more. The siren will chirp and the LED will blink the number of times corresponding to the channel that has been accessed.  
  
NOTE: If adding a remote, a button must be taught to the unit in the Channel One or Channel Five position prior to programming other channels.
4. Press the remote button. While holding the override switch, press the button from the remote that you wish to assign to that channel. The unit will chirp indicating successful programming. It is not possible to teach a remote button to the system more than once.
5. Release. Once the code is learned, the override switch can be released

Channels #5-7: Channels 5 through 7 are used to assign the arm, disarm and panic functions to separate buttons on the remote control. Teaching a button to Channel 5 erases all information about that remote from memory. Any auxiliary functions that are desired will have to be reprogrammed. Similarly, if the remote is set up to use the separate arm, disarm and panic channels and a button from that remote is entered into Channel 1, the remote will be erased from memory, and the system will only recognize the button that was entered into Channel 1.

Channel Number	Function	Wire Color
1	Auto Learn Standard Configuration* (default)	
2	Arm only	
3	Disarm only	
4	Silent Mode™/Remote Valet®/Trunk Release	RED/WHITE
5	Remote Start	
6	Channel 4	VIOLET/BLACK
7	Channel 5	WHITE/BLACK
8	Short Run/Turbo	
9	Timer Mode	
10	Arm/Disarm/Panic	
11	Panic only	
12	Delete all transmitters	

\*NOTE: For Auto Learn Configurations, see *Remote Configurations* section of this guide.